

Setup of Modbus TCP in CODESYS

Abstract:

This application note helps you creating your first Modbus TCP connection on a u-OS device with CODESYS. It describes the configuration of both the Modbus TCP Server and the Modbus TCP client in CODESYS.

Hardware reference

No.	Component name	Article No.	Hardware / Firmware version
1	UC20-WL2000-AC	1334950000	u-OS 2.0.0
2	IoT-GW30	2682620000 2682630000	u-OS 2.0.0

Software reference

No.	Software name	Article No.	Software version
1	CODESYS Development System		SP18 Patch 4
2	CODESYS Runtime App		4.7.0.0-2
3	CODESYS Control SL for Weidmueller u-OS		4.7.0.0

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1 Warning and Disclaimer

Warning

Controls may fail in unsafe operating conditions, causing uncontrolled operation of the controlled devices. Such hazardous events can result in death and / or serious injury and / or property damage. Therefore, there must be safety equipment provided / electrical safety design or other redundant safety features that are independent from the automation system.

Disclaimer

This Application Note / Quick Start Guide / Example Program does not relieve you of the obligation to handle it safely during use, installation, operation and maintenance. Each user is responsible for the correct operation of his control system. By using this Application Note / Quick Start Guide / Example Program prepared by Weidmüller, you accept that Weidmüller cannot be held liable for any damage to property and / or personal injury that may occur because of the use.

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Security notes

In order to protect equipment, systems, machines and networks against cyber threats, it is necessary to implement (and maintain) a complete state-of-the-art industrial security concept. The customer is responsible for preventing unauthorized access to his equipment, systems, machines and networks. Systems, machines and components should only be connected to the corporate network or the Internet if necessary and appropriate safeguards (such as firewalls and network segmentation) have been taken.

2 Introduction

In most automation systems, sooner or later you are faced with the task of implementing a fieldbus connection. Among other things, this may be necessary if external sensors are required, or various I/O modules are to be integrated. In addition, a fieldbus system can be used to exchange data between different control devices.

This application note explains how to setup a Modbus TCP communication with CODESYS. It depends on your application if your controller needs to act as Modbus client or Modbus server. We will describe both variants by providing an example for a Modbus TCP communication between two CODESYS controllers (Client and Server).

3 Modbus TCP Master (Client) Configuration

Open a new CODESYS standard project for the Master application.

1. First add an "Ethernet node" to the CODESYS device in the device tree ⇒ Device (right click) ⇒ Add Device...

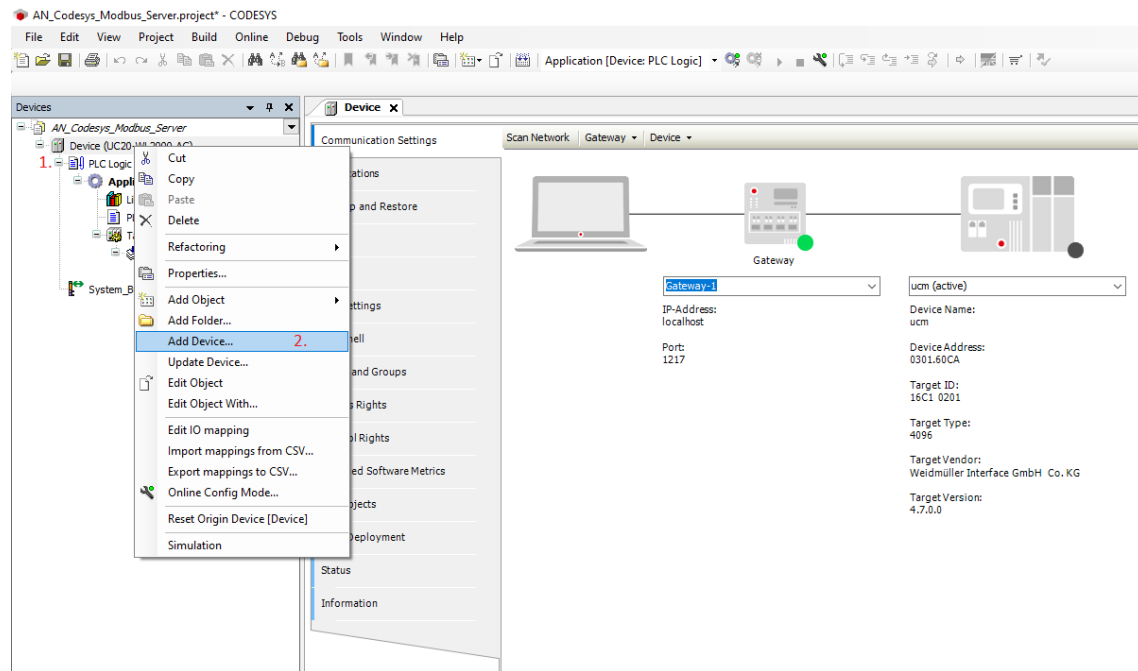


Figure 1: Add Device

2. Ethernet Adapter ⇒ Ethernet ⇒ Add Device

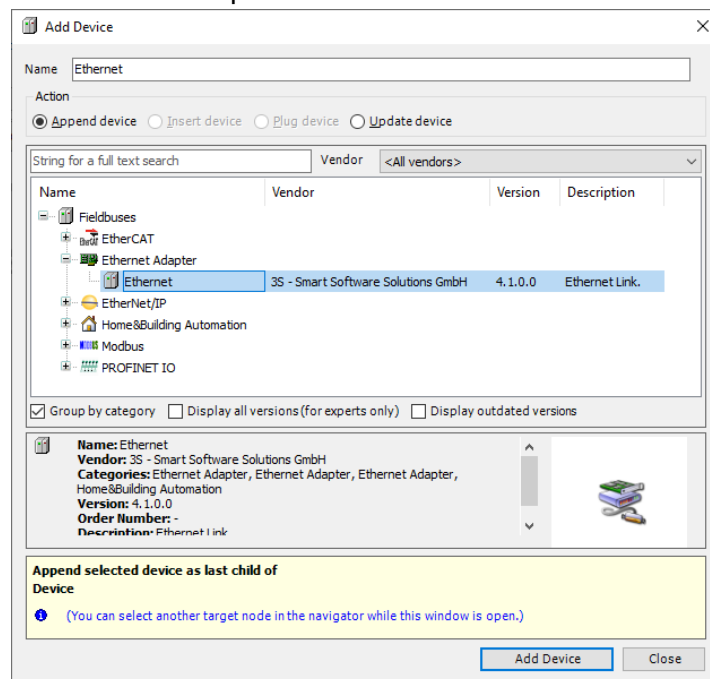


Figure 2: Ethernet device

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3. Then attach the Modbus TCP Master to the previously inserted Ethernet element. In the device tree ⇒ Ethernet (right click) ⇒ Add device... ⇒ Modbus TCP Master

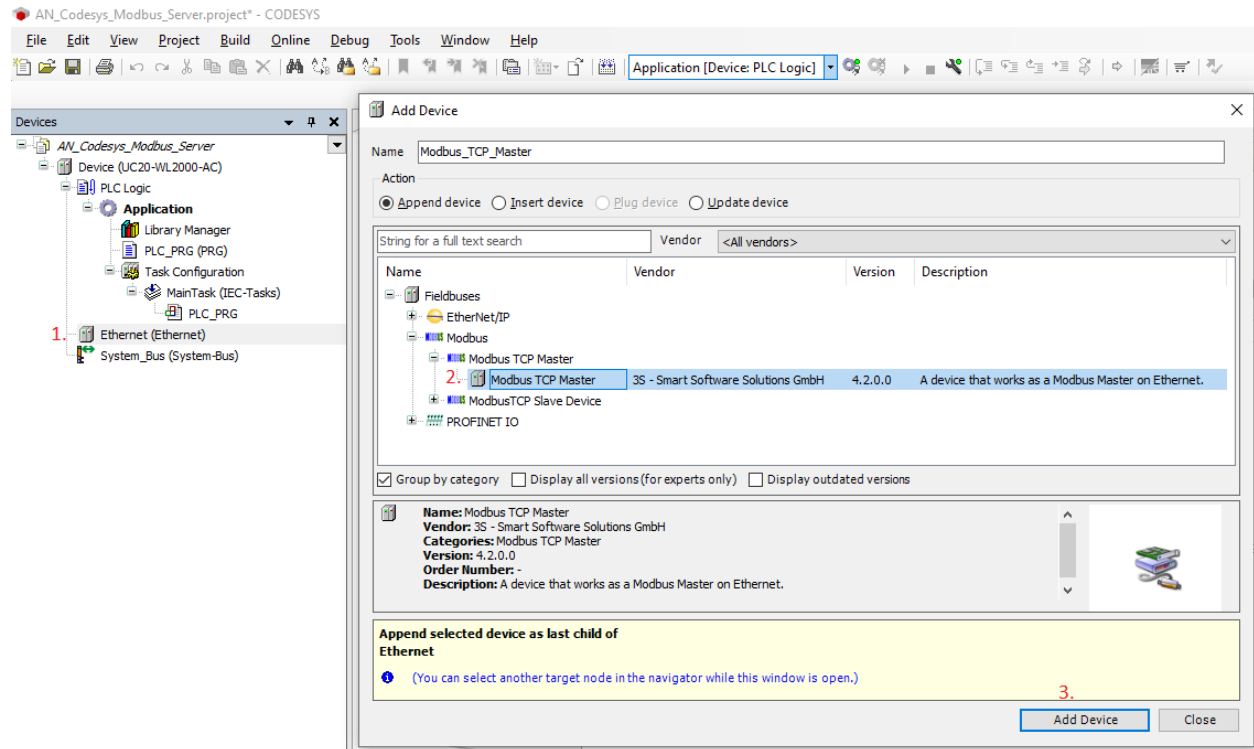


Figure 3: Add Modbus Master

4. The Modbus TCP Master is now available below the Ethernet node in the device tree. First the Ethernet must be parameterized. To do this, open the configurator (by double-clicking on Ethernet) and click on the button Browse... behind the Network interface.

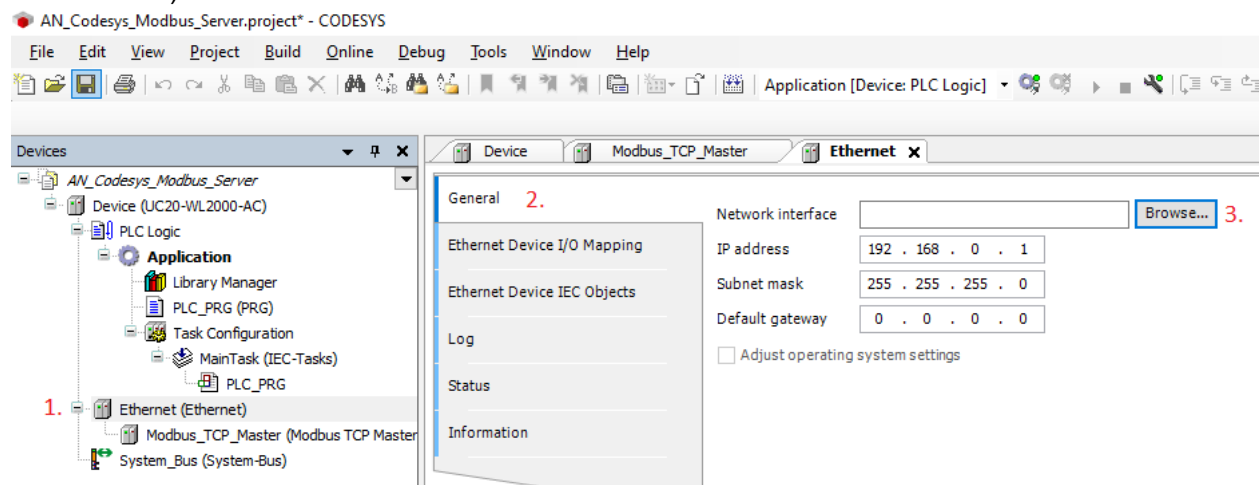


Figure 4: Network interface

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5. In the following dialogue, select "eth0" or "eth1" or another suitable adapter for your controller, depending on which connection is to be used.

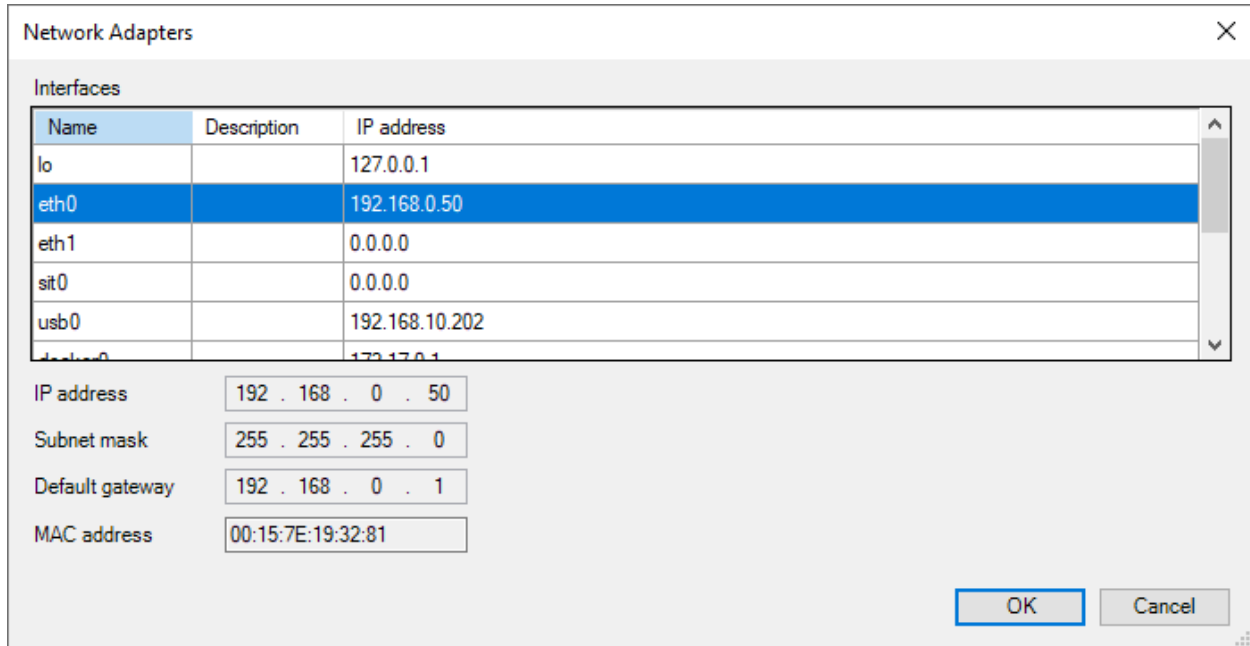


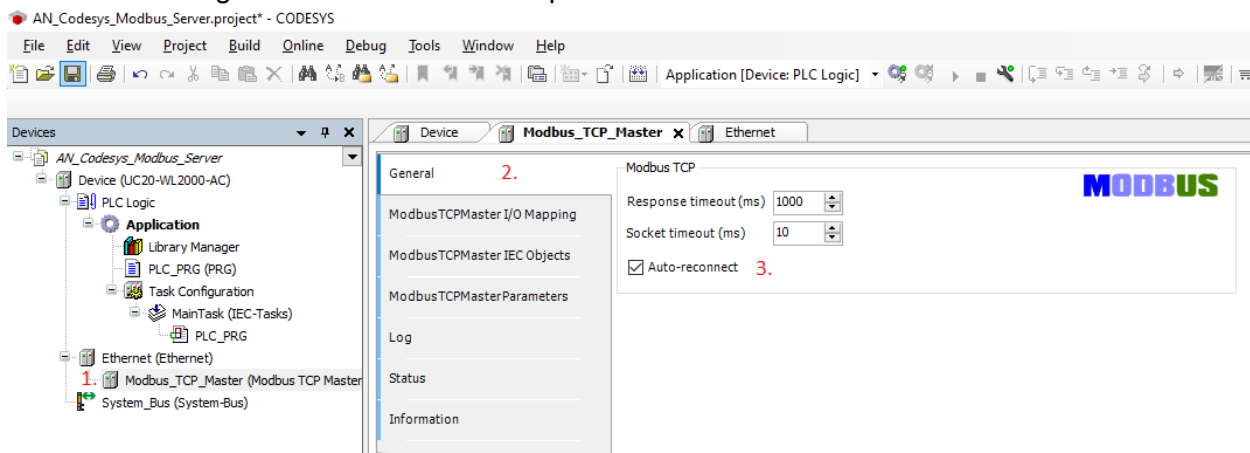
Figure 5: eth0



Note:

To configure the Network interface, you must be connected to the controller.

6. You also need to set up the Modbus TCP master: Open the Modbus Master editor and adjust the settings. It is recommended to activate the option for auto-reconnect in the "General" tab. All the settings for the master are completed.



7. Now the slave needs to link to the master. Add the slave as a node element under the master in the device editor. In the device tree ⇒ Modbus_TCP_Master (right click) ⇒ Add device... ⇒ Modbus TCP Slave

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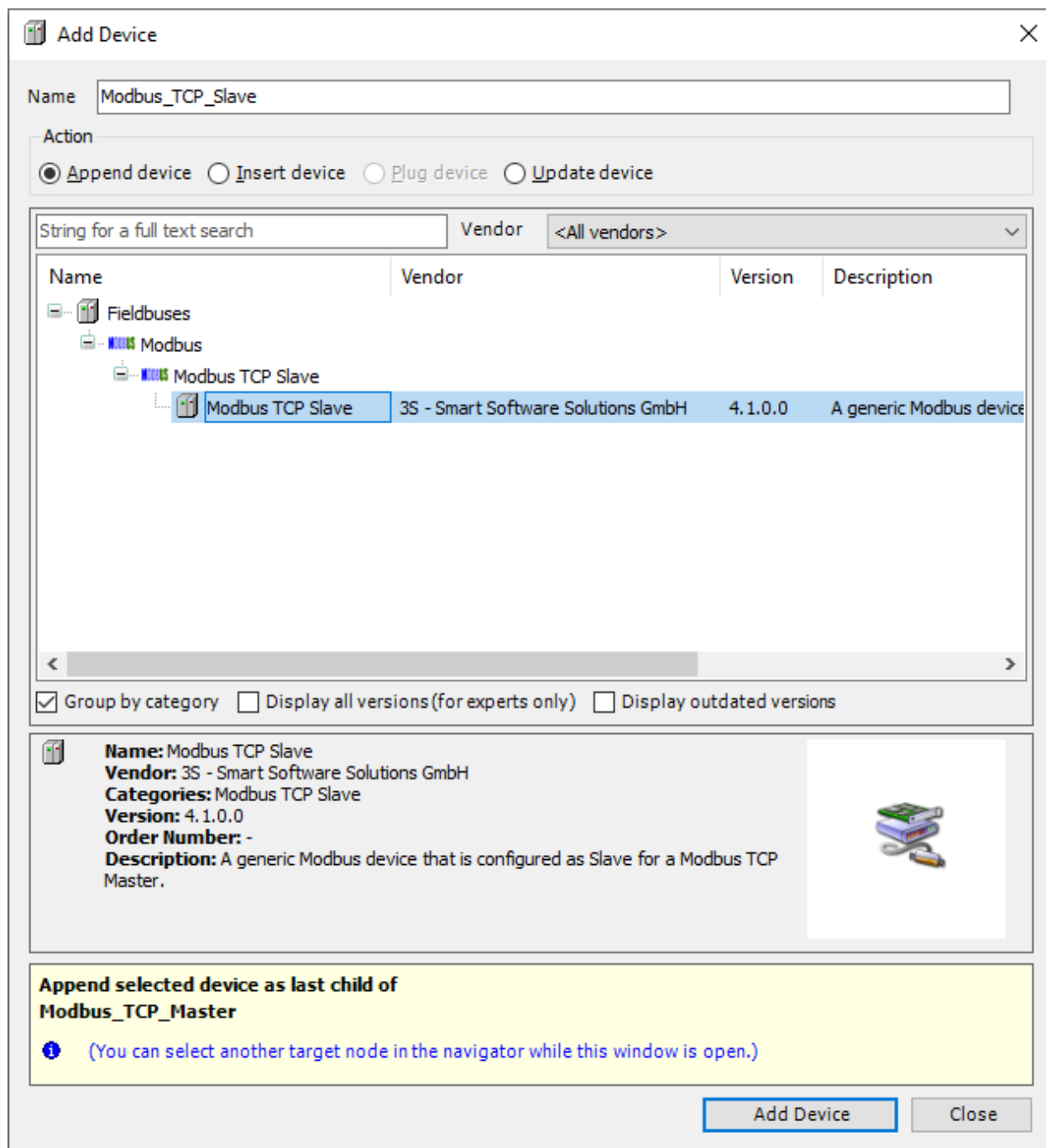


Figure 6: Modbus slave

- Now there is a slave element in the device tree. Open the slave device editor and enter the IP address of the slave device. Also check if the same port is selected for both devices (default 502).

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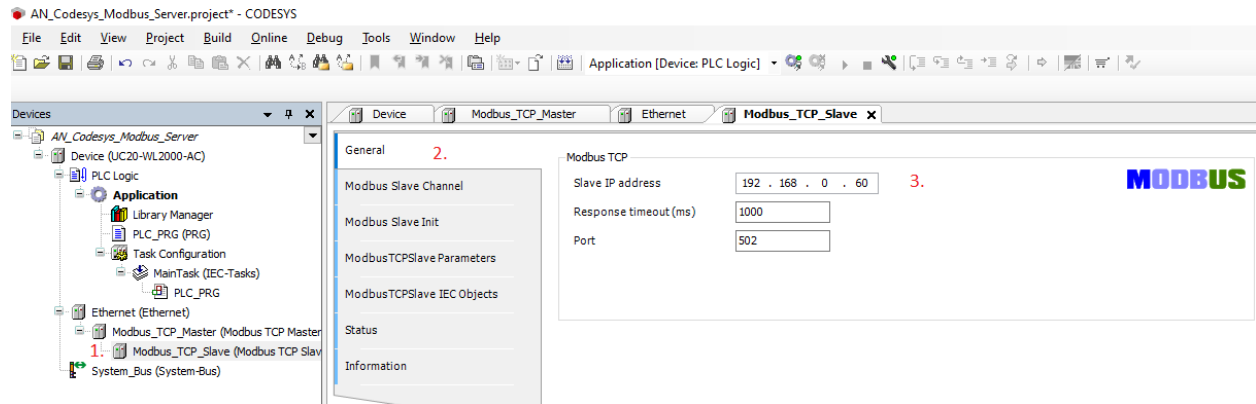


Figure 7: IP Address

The General tab has the following settings for Modbus TCP:

- Slave IP Address - the IP address of the slave.
- Response Timeout - the time interval in which the master waits for the response of the slave device. The timeout specified here overrides the general "Response Timeout" setting of the associated master.
- Port - Port number of the slave (default 502)

3.1 Function codes

Now the function codes to transmit data needs to be specified. To do this, add the channels in the tab "Modbus Slave Channel". There are several function codes. Please see the [Modbus specification](#) for more information.

In the example program, the function code 23 (Read/Write Multiple Registers) to read and write values simultaneously is used, the data length is 4 bytes (2 words), and the register address starts for reading at 0 and writing at 16#10.

Of course, you need to adjust the values according to the amount of data you need. Click in the menu Modbus Slave Channel ⇒ Add Channel... and you will see the following dialogue with the parameters already mentioned above.

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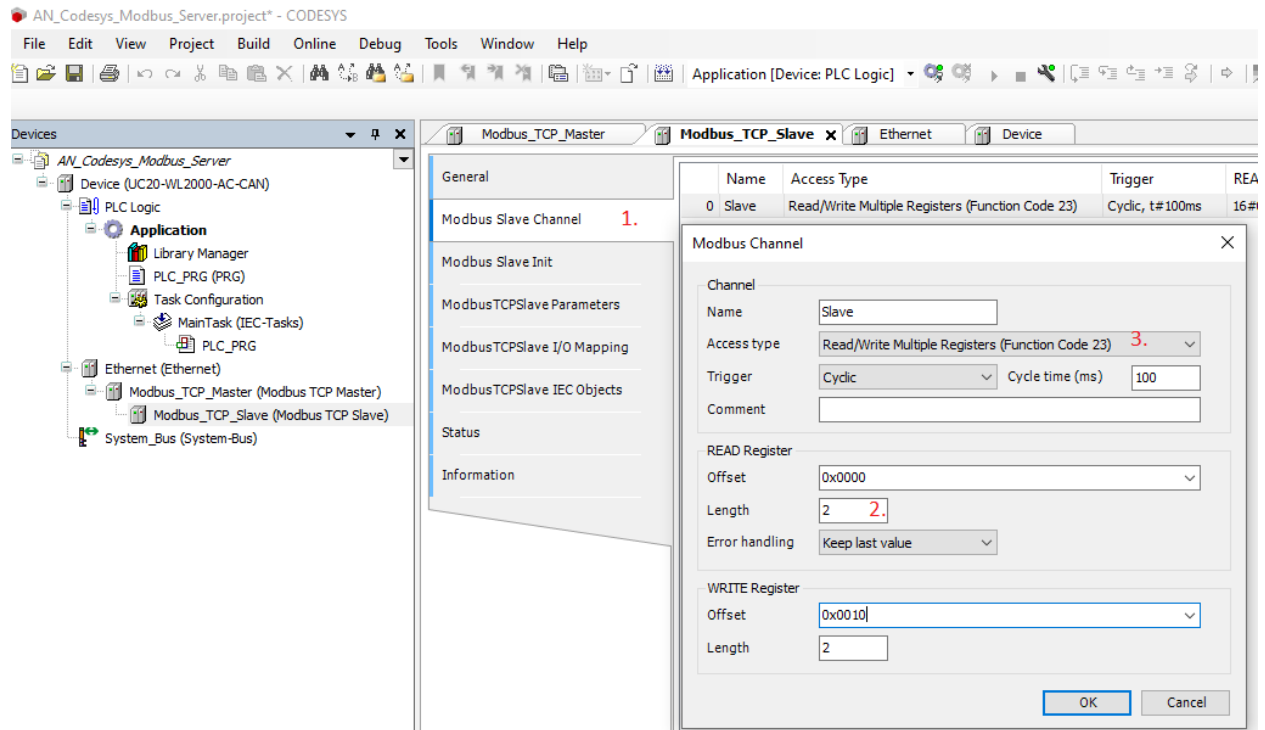
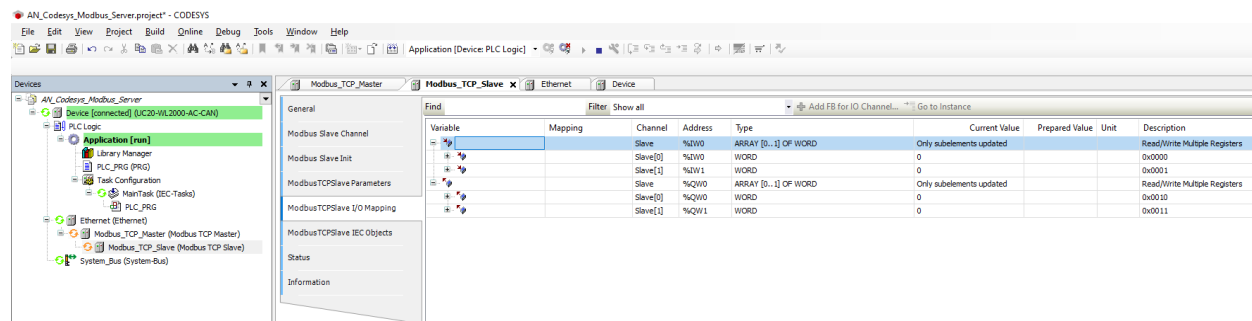


Figure 8: Add Channel

The project for the Modbus TCP Master application is configured and now ready for download to the controller.



Note:

If the CODESYS license is not activated, the icon at Modbus TCP device is orange after download and login. With license the icon should be green.

4 Modbus TCP Slave (Server) Configuration

Open a second standard CODESYS project for the Modbus TCP Slave device.

1. Insert an "Ethernet node" in the device tree ⇒ Device (right-click) ⇒ Add device...

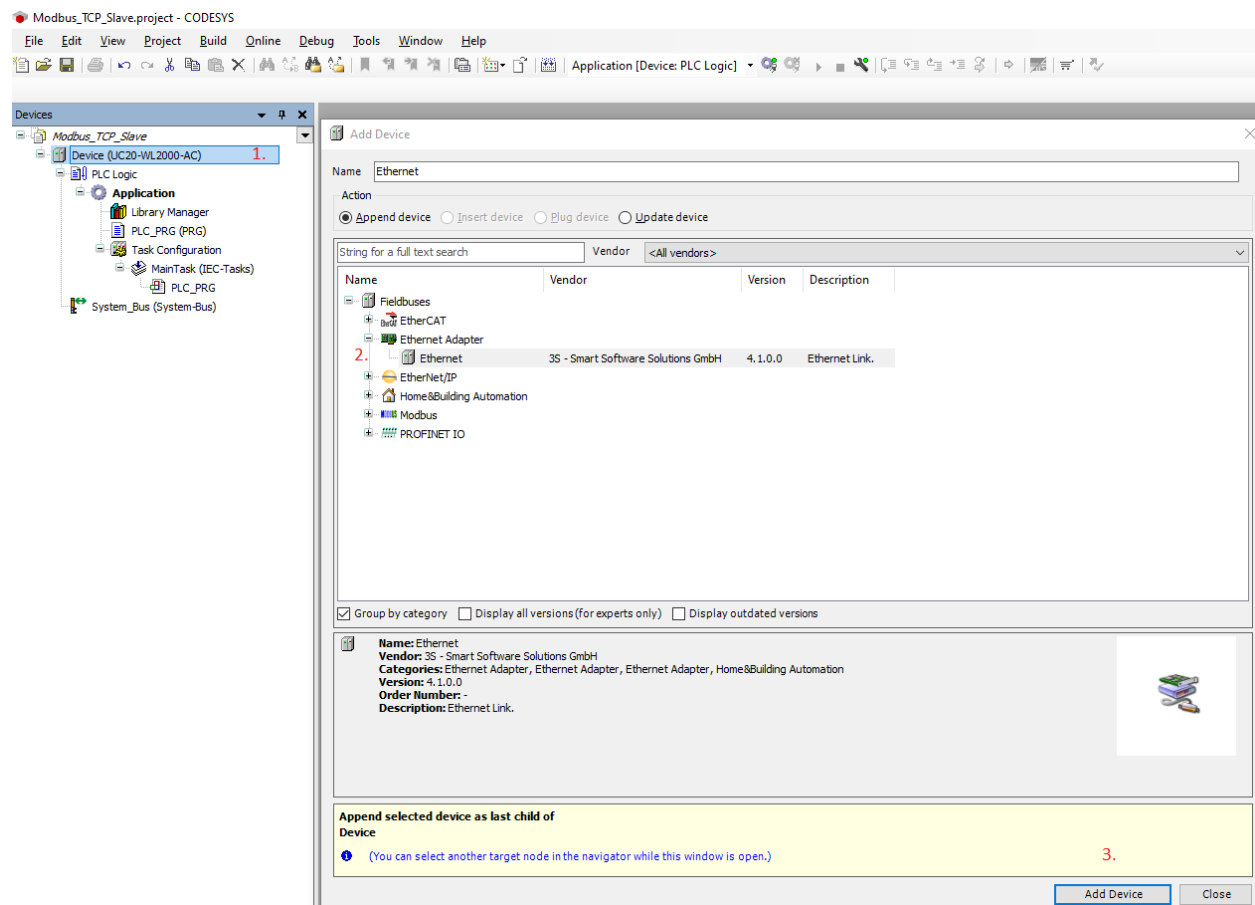


Figure 9: Add Ethernet adapter

2. Now add the Modbus TCP slave device to the "ethernet adapter". ⇒ Ethernet (select) ⇒ right-click ⇒ Attach Device... ⇒ Modbus ⇒ Modbus TCP Slave Device ⇒ Add Device ⇒ Close.

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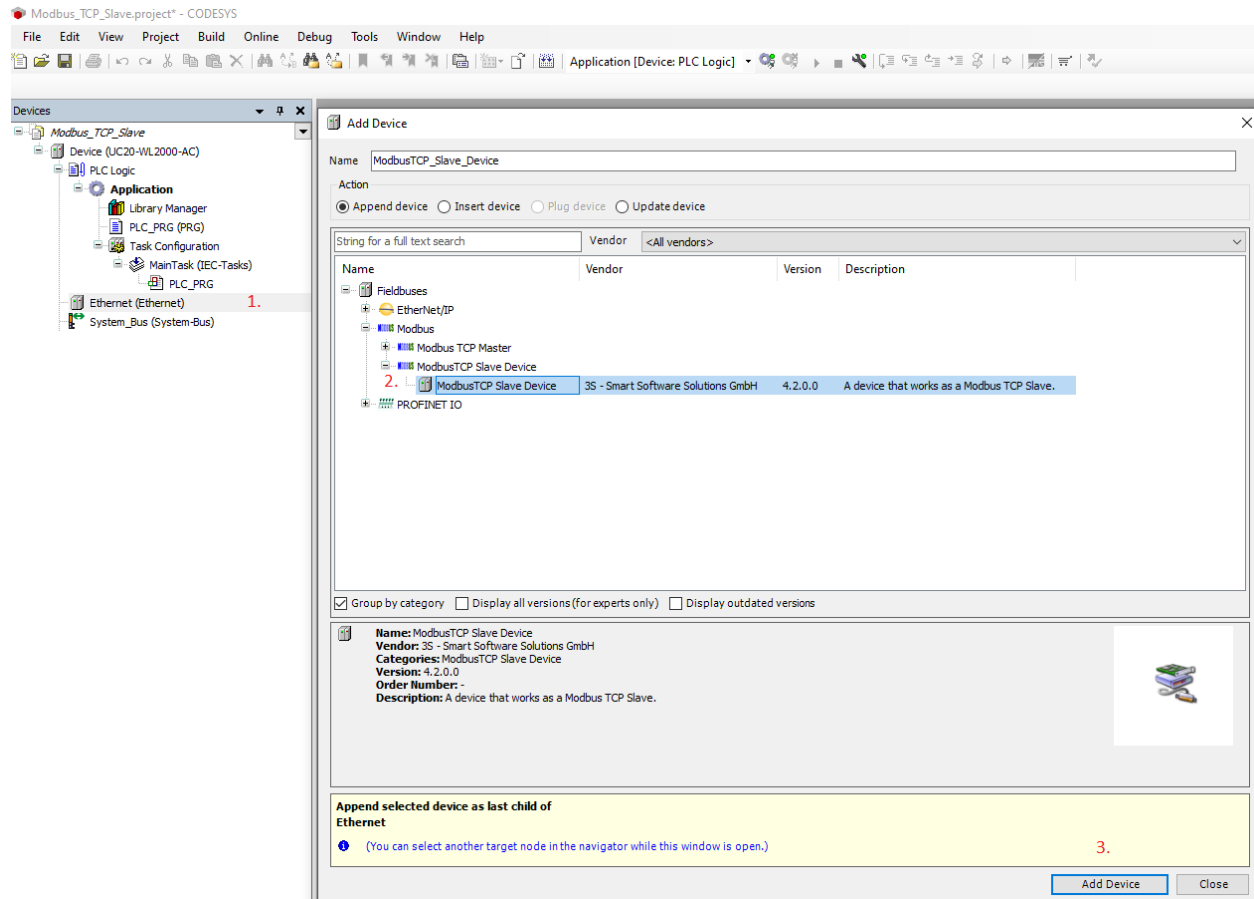


Figure 10: Add Modbus TCP client

3. Edit the network settings in the Ethernet node ⇒ Ethernet (select) ⇒ General ⇒ Network interface [...]. Select the Modbus communication port of your device.

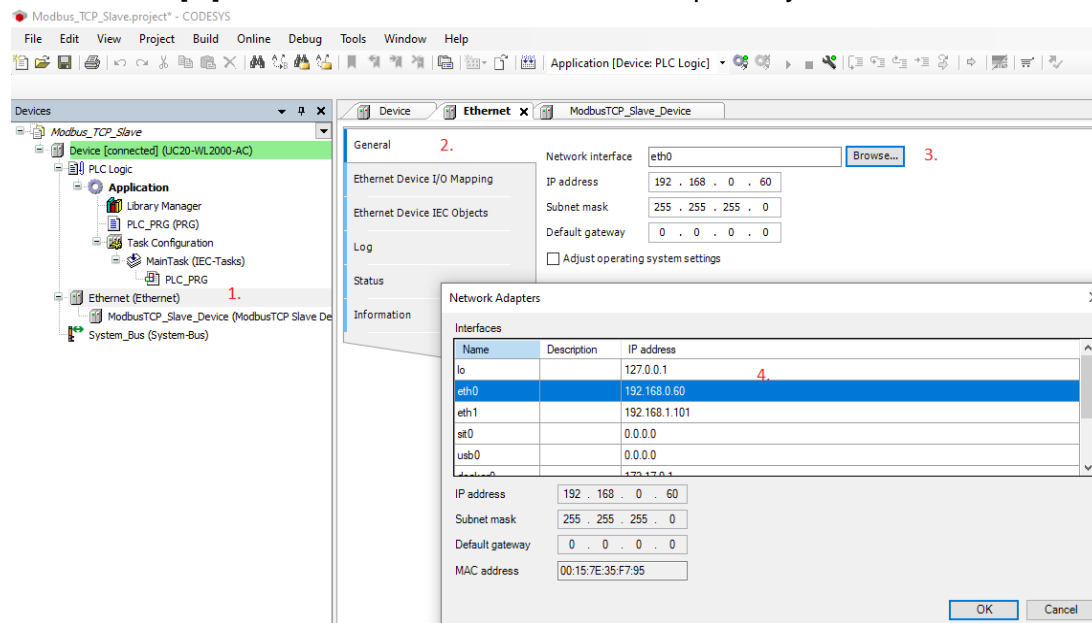


Figure 11: Edit Network Settings



Note:

Use an IP address of the same subnet, but not the same IP Address.

- Now, some Modbus Slave parameters need to be set. Open the configuration menu by double-clicking on the entry of the Modbus TCP slave in the device tree.

The tab "General" has the following parameters:

- Watchdog - the maximum amount of time the slave unit expects a Modbus message.
- Slave Port - port number of the slave (default 502).
- Holding Registers - Number of holding registers
- Writeable – Write access to the holding register
- Input Registers - Number of input registers

Edit the settings of the slave device. In the example the parameters were selected to match the Modbus TCP Master settings.

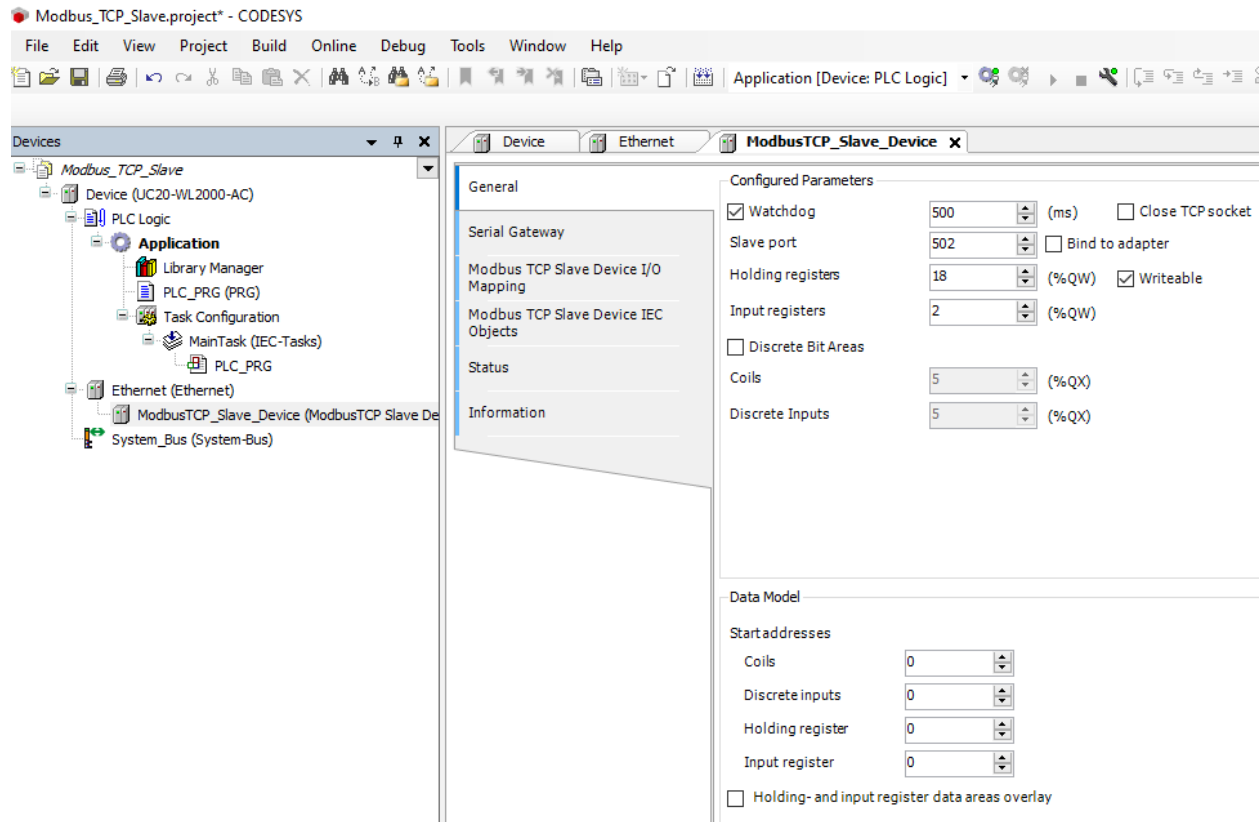


Figure 12: Modbus Slave settings

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Depending on which data model you choose, you must adjust the parameters there. If the memory blocks are separated, you must specify different start addresses for each function code (depending on the arrangement and size of the sections).

In the example the start addresses remains at "0". Now you can use the individual function codes to access a WORD or a BIT of your memory area.

5 Function test

The configuration is now complete. The program for master and slave can be loaded to the controllers. To write values to the registers and check the functionality, open the IO-mapping of both devices and login.

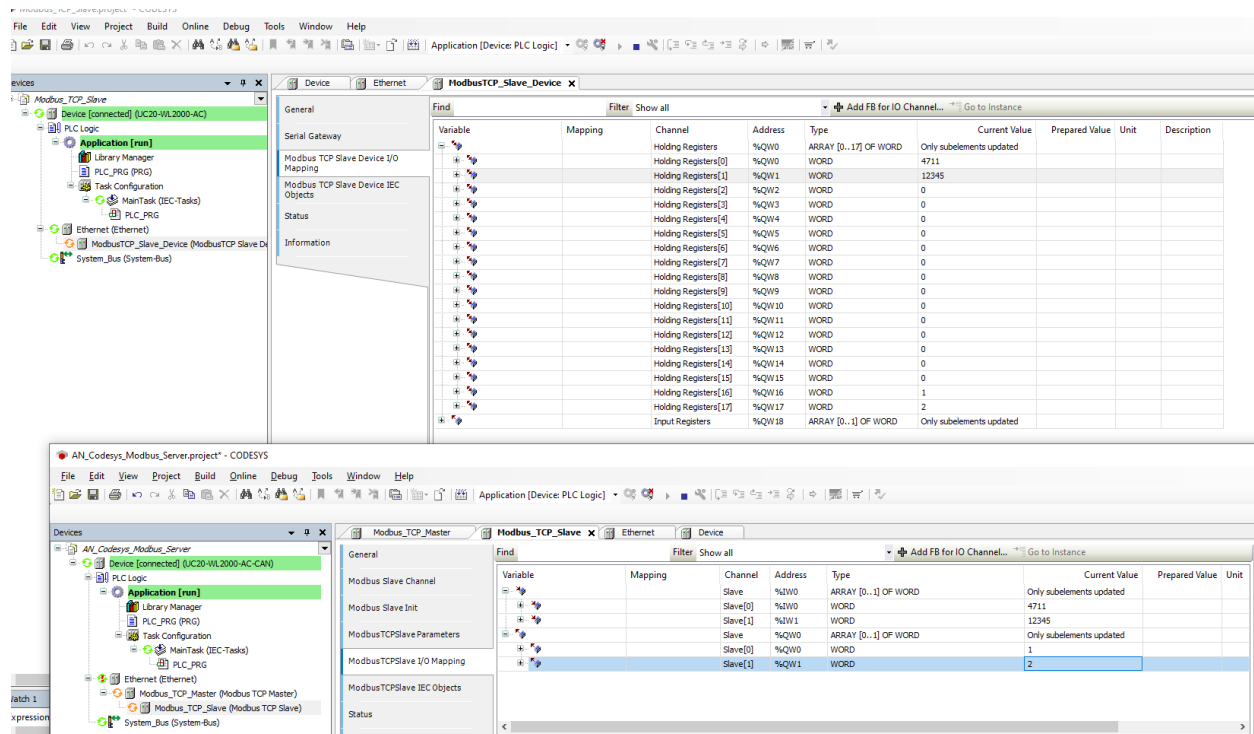


Figure 13: Test

It is possible to force values for writing data to the slave (Holding Register 16 and 17) and it is also possible to read data from the slave (Register 0 and 1).